TYRANIDS

AMBUSH PREDATORS

3 Stratagems · 2 Enhancements

1 DP · DISRUPTION

ENHANCEMENTS (2)

Encircling Horrors — 20 pts

NEUROLICTOR/LICTOR/VON RYAN'S LEAPERS unit only. In your opponent's Movement phase, when an enemy unit ends a move within 8" of this unit, this unit can make a normal move of up to D3+3".

Cryptophotaic Camouflage — 15 pts

VON RYAN'S LEAPERS unit only. This unit has -3" detection range.

DETACHMENT RULE

- Friendly DEATHLEAPER/LICTOR/NEUROLICTOR units have Deep Strike.

- Friendly LICTOR/NEUROLICTOR units' attacks that target a CHARACTER unit can re-roll hit rolls of 1.

STRATAGEMS (3/3)

1 CP AMBUSH PREDATORS STRATAGEM SHOOTING

HYPERSENSORY ADAPTATIONS

When: Start of your Shooting phase.
Target: One friendly DEATHLEAPER/LICTOR/NEUROLICTOR/VON RYAN'S LEAPERS unit.
Effect: Select one visible enemy unit within 12" of your unit. That enemy unit has +6" detection range.

1 CP AMBUSH PREDATORS STRATAGEM FIGHT

COUNTERPREDATION

When: Fight phase, when a friendly DEATHLEAPER/LICTOR/NEUROLICTOR/VON RYAN'S LEAPERS unit is selected to fight.
Target: That DEATHLEAPER/LICTOR/NEUROLICTOR/VON RYAN'S LEAPERS unit.
Effect: Your unit's attacks that target a hidden unit have +1 S and AP.

1 CP AMBUSH PREDATORS STRATAGEM FIGHT

SCANNER GHEIST

When: End of your opponent's Fight phase.

Target: One friendly unengaged DEATHLEAPER/LICTOR/ NEUROLICTOR unit.

Effect: Place your unit in strategic reserves.